Multi Hand Pose Recognition System using Kinect Depth Sensor: Application to Medical Image Navigation ABSTRACT Hand pose recognition is a hard problem due to the inherent structural complexity of the hand that can show a great variety of dynamic configurations and self occlusions. This work presents a hand pose recognition pipeline that takes advantage of RGB-Depth data stream, including hand detection and segmentation, novel hand point cloud description using the novel Spherical Blurred Shape Model (SBSM) descriptor, and hand classication using OvO Support Vector Machines. The system also includes a probabilistic gesture recognition process considering hand pose labels and trajectory features. We have recorded a hand pose dataset of multiple hand poses, and show the high performance and fast computation of the proposed methodology. The system is implemented using Microsoft SDK and is applied in a real and robust medical image navigation application.

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1. Motivation

3. Application: medical image navigation



•Recognize hand poses and gestures with high visual variability.

• Introduce the recognition process in an automatic medical image navigation application.

•Interface



•Medical imaging volume data sets [3]



2. System

M(r,θ,φ)

Novel Spherical Shape Descriptor

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•Descriptor results improve state-of-the-art approaches (51 categories) [2]

Methods	Papers	Depth
SIFT + Texton + Color Histogram + Spin		
Images + 3D Bounding Boxes	ICRA11A	64.7
Sparse Distance Learning	ICRA11B	70.2
RGB-D Kernel Descriptors	IROS11	80.3
Hierarchical Matcing Pursuit	ISER12	81.2

Application simulation



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•Probabilistic HMM gesture recognition using hand trajectories and hand labels

ICPR Demonstrator challenge

4. Future work



85.13

References

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[3] http://www9.informatik.uni-erlangen.de/External/vollib/

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