

The scattering map in the Restricted Three Body Problem

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Abstract

The scattering map is a tool to describe the dynamics homoclinic to a normally hyperbolic invariant manifold Λ . Heuristically, it relates points in Λ through homoclinic trajectories to Λ .

The scattering map was introduced in [1], and used in [2] as an important device to prove the existence of diffusion trajectories for a certain class of a priori unstable Hamiltonian systems. In [3] we studied the scattering map for the planar Restricted Three Body Problem, defined on the center manifold around a collinear equilibrium point. In the talk, we will discuss the computation of the scattering map for the spatial Restricted Three Body Problem, and some possible applications to astrodynamics.

References

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