

# IVUS Tissue Characterization with Sub-class Error-Correcting Output Codes

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## Abstract

*Intravascular Ultrasound (IVUS) represents a powerful imaging technique to explore coronary vessels and to study their morphology and histologic properties. In this paper, we characterize different tissues based on Radio Frequency, texture-based, slope-based, and combined features. To deal with the classification of multiple tissues, we require the use of robust multi-class learning techniques. In this context, we propose a strategy to model multi-class classification tasks using sub-classes information in the ECOC framework. The new strategy splits the classes into different subsets according to the applied base classifier. Complex IVUS data sets containing overlapping data are learnt by splitting the original set of classes into sub-classes, and embedding the binary problems in a problem-dependent ECOC design. The method automatically characterizes different tissues, showing performance improvements over the state-of-the-art ECOC techniques for different base classifiers and feature sets.*

## 1. Introduction

Cardiovascular diseases represents the first cause of sudden death in the occidental world [12]. Plaque rupture is one of the most frequent antecedent of coronary pathologies. Depending on the propensity to collapse, coronary plaque can be divided into stable and vulnerable plaque [2]. According to pathological studies, the main features of a stable plaque are characterized by the presence of a large lipid core with a thin fibrous cap. This last type of plaque can rupture generating thrombi followed by an intimal hyperplasia. Therefore, an accurate detection and quantification of plaque types represents an important subject in the diagnosis in order to study the nature and the plaque evolution to predict its final effect. One of the most widely used diagnostic procedures consists of screening the coronary ves-

sels employing Intravascular Ultrasound Imaging (IVUS). This technique yields a detailed cross-sectional image of the vessel allowing coronary arteries and their morphology to be extensively explored. This image modality has become one of the principal tools to detect coronary plaque. An IVUS study consists of introducing a catheter which shoots a given number of ultrasound beams and collect their echoes to form an image. According with these echoes, three distinguishable plaques are considered in this type of images: calcified tissue (characterized by a very high echo-reflectivity and absorption of the ultrasound signal), fibrous plaque (medium echo-reflectivity and good transmission coefficient), and lipidic or soft plaque (characterized with very low reflectance of the ultrasound signal).

Despite the high importance of studying the whole coronary vessel, in clinical practice, this plaque characterization is performed manually in isolated images. Moreover, due to the variability among different observers, a precise manual characterization becomes very difficult to perform. Therefore, automatic analysis of IVUS images represents a feasible way to predict and quantify the plaque composition, avoiding the subjectivity of manual region classification and diminishing the characterization time in large sequences of images. Given its clinical importance, automatic plaque classification in IVUS images has been considered in several research studies. The process can be divided into two stages: plaque characterization step, which consists of extracting characteristic features in order to describe each tissue, and a classification step, where a learning technique is used to train a classifier. In the first stage there are mainly two basic strategies: image-based approaches [14], and Radio Frequency (RF) signal analysis [9]. The main advantage of image-based methods is the availability of the images since they are the standard data source of the equipment. Additionally there is a high variety of descriptors which capture the spatial information of gray level values of a pixel together with its neighborhood in the image. On

the other hand, characterization of RF signal has been proposed to take advantage of the raw IVUS signals. This data source avoids the introduction of artifacts from the pixel interpolation in the process of image formation. Due to the higher resolution of the unprocessed data, small regions of plaque could be distinguished.

In this paper, we base on texture-based features, RF signals, slope-based features, and combined features to characterize the different types of tissues. For the learning step, we focus on Error-Correcting Output Codes as a general framework to combine binary classifiers to deal with multi-class categorization problems. The strategy was introduced by Dietterich and Bakiri [4] in 1995. Based on the error correcting principles [4], ECOC has been successfully applied to a wide range of applications, such as face recognition, face verification, text recognition or manuscript digit classification [8]. In this context, we propose a novel technique to address multi-class classification problems by means of Error-Correcting Output Codes. The new methodology is based on the splitting of the original set of tissue classes into different sub-tissues so that the base classifier applied is able to learn the data. In this sense, complex data sets containing overlapping data can be modelled by splitting the original set of classes into sub-classes and embedding the binary problems in a problem-dependent ECOC design. The method shows to automatically characterize different tissues using different feature sets with high performance, obtaining significant performance improvements compared to previous state-of-the-art ECOC strategies for different base classifiers.

The paper is organized as follows: section 2 overviews the ECOC framework. Section 3 presents the Sub-class approach. Section 4 explains the features and data sets, and section 5 shows the experimental results.

## 2. Error-Correcting Output Codes

Given a set of  $N$  classes to be learnt, at the coding step of the ECOC framework,  $n$  different bi-partitions (groups of classes) are formed, and  $n$  binary problems (dichotomies) are trained. As a result, a codeword of length  $n$  is obtained for each class, where each bin of the code corresponds to a response of a given dichotomy. Arranging the codewords as rows of a matrix, we define a "coding matrix"  $M$ , where  $M \in \{-1, 0, 1\}^{N \times n}$  in the ternary case. Joining classes in sets, each dichotomy is coded by  $\{+1, -1\}$  according to their class set membership, or 0 if the class is not considered by the dichotomy. In fig.1 we show an example of a one-versus-one coding matrix  $M$ , where each dichotomy learns to split a pair of classes. The matrix is coded using 6 dichotomies  $\{h_1, \dots, h_6\}$  for a 4-class problem ( $c_1, c_2, c_3$ , and  $c_4$ ). The white regions are coded by 1 (considered as positive for its respective dichotomy,  $h_i$ ), the dark regions by -1 (considered as negative), and the grey regions cor-

respond to the zero symbol (not considered classes by the current dichotomy). For example, the first classifier ( $h_1$ ) is trained to discriminate  $c_1$  versus  $c_2$  ignoring  $c_3$  and  $c_4$ , etc.

During the decoding process, applying the  $n$  trained binary classifiers, a code  $x$  is obtained for each data point in the test set. This code is compared with the base codewords of each class  $\{y_1, \dots, y_4\}$  defined in the matrix  $M$ , and the data point is assigned to the class with the "closest" codeword [1]. Although different distances can be applied, the Hamming ( $HD$ ) and the Euclidean distances ( $ED$ ) are the most frequently used. In fig.1, a new test input  $x$  is evaluated by all the classifiers and the method assigns label  $c_i$  with the closest decoding measure.

## 3. ECOC Sub-class

From an initial set of classes  $C$  of a given multi-class problem, the objective of the Sub-class ECOC strategy is to define a new set of classes  $C'$ , where  $|C'| > |C|$ , so that the new set of binary problems is easier to learn for a given base classifier. For this purpose, we use a guided procedure that, in a problem-dependent way, groups classes and splits them into sub-sets if necessary.

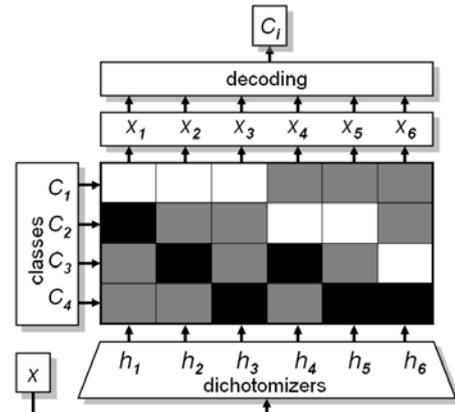


Figure 1. Example of ternary matrix  $M$  for a 4-class problem. A new test codeword is classified using a decoding strategy.

Recently, the authors of [13] proposed a ternary problem-dependent design of ECOC, called DECOC, where given  $N$  classes, a high classification performance is achieved with only  $N - 1$  binary problems. The method is based on the embedding of discriminant tree structures derived from the problem domain. The binary trees are built by looking for the partition that maximizes the mutual information ( $MI$ ) between the data and their respective class labels. Look at the 3-class problem shown on the top of fig. 2(a). The standard DECOC algorithm considers the whole set of classes to split it into two sub-sets of classes  $\varphi^+$  and  $\varphi^-$  maximizing the  $MI$  criterion on a sequential forward floating search procedure ( $SFFS$ ). In the example, the first sub-sets found correspond to  $\varphi^+ = \{C_1, C_2\}$  and

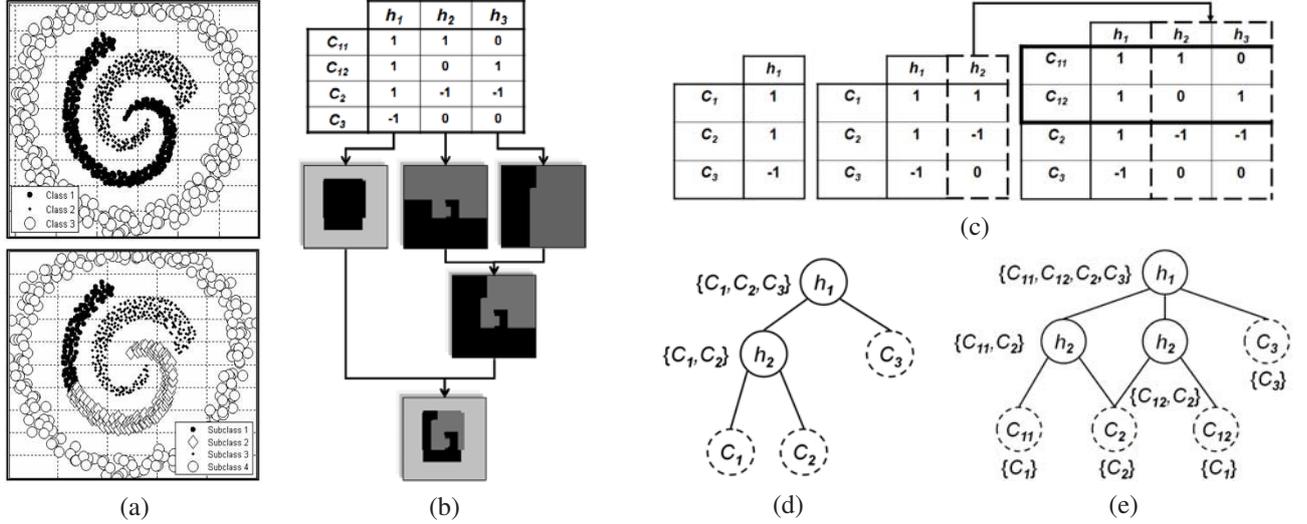


Figure 2. (a) Top: Original 3-class problem. Bottom: 4 sub-classes found. (b) Sub-class ECOC encoding using the four sub-classes using Discrete Adaboost with 40 runs of Decision Stumps. (c) Learning evolution of the sub-class matrix  $M$ . (d) Original tree structure without applying sub-class. (e) New tree-based configuration using sub-classes.

$\varphi^- = \{C_3\}$ . Then, a base classifier is used to train its corresponding dichotomizer  $h_1$ . This classifier is shown in the node  $h_1$  of the tree structure shown in fig. 2(d). The procedure is repeated until all classes are split into separate sub-sets  $\varphi$ . When the tree is constructed, the coding matrix  $M$  is obtained by codifying each internal node of the tree as a column of the coding matrix (see the second matrix in fig. 2(c)). Taking as baseline this procedure, our encoding algorithm is shown in table 1. Given a  $N$ -class problem, the whole set of classes is used to initialize the set  $L$  containing the sets of labels for the classes to be learnt. At the beginning of each iteration  $k$  of the algorithm (**Step 1**), the first element of  $L$  is assigned to  $S_k$  in the first step of the algorithm. Next, *SFFS* is used to find the optimal binary partition  $BP$  of  $S_k$  that maximizes the mutual information  $I$  between the data and their respective class labels (**Step 2**). To illustrate our procedure, let us return to the example of the top of fig. 2(a). On the first iteration of the Sub-class ECOC algorithm, *SFFS* finds the sub-set  $\varphi^+ = \{C_1, C_2\}$  against  $\varphi^- = \{C_3\}$ . The encoding of this problem is shown in the first matrix of fig. 2(c). The positions of the column corresponding to the classes of the first partition are coded by +1 and the classes corresponding to the second partition to -1, respectively. In our procedure, the base classifier is used to test if the performance obtained by the trained dichotomizers is sufficient. Observe the decision boundaries of the picture next to the first column of the matrix in fig. 2(b). One can see that the base classifier finds a good solution for this first problem. Then, the second classifier is trained to split  $\varphi^+ = C_1$  against  $\varphi^- = C_2$ , and its performance is computed. The separation of the current sub-sets is not a trivial problem, and the classification performance is poor. Therefore, our procedure tries to split the data  $J_{\varphi^+}$

and  $J_{\varphi^-}$  from the current sub-sets  $\varphi^+$  and  $\varphi^-$  into more simple sub-sets. At **Step 3** of the algorithm, the splitting criteria  $SC$  takes as input a data set  $J_{\varphi^+}$  or  $J_{\varphi^-}$  from a sub-set  $\varphi^+$  or  $\varphi^-$ , and splits it into two sub-sets  $J_{\varphi^+}^+$  and  $J_{\varphi^+}^-$  or  $J_{\varphi^-}^+$  and  $J_{\varphi^-}^-$ . The splitting algorithm is shown in table 2. When two data sub-sets  $\{J_{\varphi^+}^+, J_{\varphi^+}^-\}$  and  $\{J_{\varphi^-}^+, J_{\varphi^-}^-\}$  are obtained, only one of both split sub-sets is used. We select the sub-sets that have the highest distance between the means of each cluster. Then, if the new sub-sets improve the classification performance, new sub-classes are formed, and the process is repeated.

In the example of fig. 2, applying the splitting criteria  $SC$  over the two sub-sets, two clusters are found for  $\varphi^+ = C_1$  and for  $\varphi^- = C_2$ . Then, the original encoding of the problem  $C_1$  vs  $C_2$  (corresponding to the second column of the matrix in the center of fig. 2(c)) is split into the two columns marked with the solid lines in the matrix on the right. In this way, the original  $C_1$  vs  $C_2$  problem is transformed into two more simple problems  $\{C_{11}\}$  against  $\{C_2\}$  and  $\{C_{12}\}$  against  $\{C_2\}$ . Here the first subindex of the class corresponds to the original class, and the second subindex to the number of sub-class. It implies that the class  $C_1$  is split into two sub-classes (look at the bottom of fig. 2(a)), and the original 3-class problem  $C = \{C_1, C_2, C_3\}$  becomes the 4-sub-class problem  $C' = \{C_{11}, C_{12}, C_2, C_3\}$ . As the class  $C_1$  has been decomposed by the splitting of the second problem, we need to save the information of the current sub-sets and the previous sub-sets affected by the new splitting. The steps to update this information are summarized in the **Step 4** of the splitting algorithm. The process is repeated until the desired performance is achieved or the stopping conditions are full-filled.

The conditions that guide the learning and splitting

Table 1. Problem-dependent Sub-class ECOC algorithm.

<p><b>Inputs:</b> <math>J, C, \theta = \{\theta_{size}, \theta_{perf}, \theta_{impr}\}</math> // Thresholds for the number of samples, performance, and improvement between iterations</p> <p><b>Outputs:</b> <math>C', J', \varphi', M</math></p> <p><b>[Initialization:]</b> Create the trivial partition <math>\{\varphi_0^+, \varphi_0^-\}</math> of the set of classes <math>\{C_i\}</math>: <math>\{\varphi_0^+, \varphi_0^-\} = \{\{\emptyset\}, \{C_1, C_2, \dots, C_N\}\}</math> <math>L_0 = \{\varphi_0^-\}; J' = J; C' = C; \varphi' = \emptyset; M = \emptyset; k = 1</math></p> <p><b>Step 1</b> <math>S_k</math> is the first element of <math>L_{k-1}</math> <math>L'_k = L_{k-1} \setminus \{S_k\}</math></p> <p><b>Step 2</b> Find the optimal binary partition <math>BP(S_k)</math>: <math>\{\varphi_k^+, \varphi_k^-\} = \underset{BP(S_k)}{\operatorname{argmax}} (I(\mathbf{x}, d(BP(S_k))))</math> where <math>I</math> is the mutual information criterion, <math>\mathbf{x}</math> is the random variable associated to the features and <math>d</math> is the discrete random variable of the dichotomy labels<sup>a</sup>, defined in the following terms:</p> $d = d(\mathbf{x}, BP(S_k)) = \begin{cases} 1 & \text{if } \mathbf{x} \in C_i   C_i \in \varphi_k^+ \\ -1 & \text{if } \mathbf{x} \in C_i   C_i \in \varphi_k^- \end{cases}$ <p><b>Step 3</b> // Look for sub-classes <math>\{C', J', \varphi'\} = SPLIT(J_{p_k^+}, J_{p_k^-}, C', J', J, \varphi', \theta)</math><sup>b</sup></p> <p><b>Step 4</b> <math>L_k = \{L'_k \cup \varphi_k^i\}</math> if <math> \varphi_k^i  &gt; 1 \forall i \in \{+, -\}</math></p> <p><b>Step 5</b> If <math> L_k  \neq 0</math> <math>k = k + 1</math> go to <b>Step 1</b></p> <p><b>Step 6</b> Codify the coding matrix <math>M</math> using each partition <math>\{\varphi_i^+, \varphi_i^-\}</math> of <math>\varphi', i \in [1, \dots,  \varphi' ]</math> and each class <math>C_r \in \varphi_i = \{\varphi_i^+ \cup \varphi_i^-\}</math> as follows:</p> $M(C_r, i) = \begin{cases} 0 & \text{if } C_r \notin \varphi_i \\ +1 & \text{if } C_r \in \varphi_i^+ \\ -1 & \text{if } C_r \in \varphi_i^- \end{cases} \quad (1)$ <p><sup>a</sup>Use <i>SFFS</i> as the maximization procedure and <i>MI</i> to estimate <math>I</math> [13]. <sup>b</sup>Using the splitting algorithm of table 2.</p>
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process are defined by the set of parameters  $\theta = \{\theta_{size}, \theta_{perf}, \theta_{impr}\}$ , where  $\theta_{size}$  corresponds to the minimum size of a sub-set to be clustered,  $\theta_{perf}$  contains the minimum error desired for each binary problem, and  $\theta_{impr}$  looks for the improvement of the split sub-sets regarding the previous ones. The function *TEST\_PARAM* in table 2 is responsible for testing the constraints based on the parameters  $\{\theta_{size}, \theta_{perf}, \theta_{impr}\}$ . If the constraints are satisfied, the new sub-sets are selected and used to recursively call the splitting function (**Step 3** of the algorithm in table 2). The constraints of the function *TEST\_PARAM* are fixed by default as follows:

- $|J_{\varphi^+}|$  has to be larger than  $\theta_{size}$ .
- $|J_{\varphi^-}|$  has to be larger than  $\theta_{size}$ .
- The error  $\xi(h(J_{\varphi^-}, J_{\varphi^+}))$  obtained from the dichotomizer  $h$  using a particular base classifier applied on

Table 2. Sub-class *SPLIT* algorithm.

<p><b>Inputs:</b> <math>J_{\varphi^1}, J_{\varphi^2}, C', J', J, \varphi', \theta</math> // <math>C'</math> is the final set of classes, <math>J'</math> the data for the final set of classes, and <math>\varphi'</math> is the labels for all the partitions of classes of the final set.</p> <p><b>Outputs:</b> <math>C', J', \varphi'</math></p> <p><b>Step 1</b> Split problems: <math>\{J_{\varphi^+}^+, J_{\varphi^+}^-\} = SC(J_{\varphi^+})^a</math> <math>\{J_{\varphi^-}^+, J_{\varphi^-}^-\} = SC(J_{\varphi^-})</math></p> <p><b>Step 2</b> Select sub-classes: if <math> \overline{J_{\varphi^+}^+}, \overline{J_{\varphi^+}^-}  &gt;  \overline{J_{\varphi^-}^+}, \overline{J_{\varphi^-}^-} </math> // find the largest distance between the means of each sub-set. <math>\{J_+^+, J_+^-\} = \{J_{\varphi^+}^+, J_{\varphi^+}^-\}; \{J_-^+, J_-^-\} = \{J_{\varphi^+}^+, J_{\varphi^+}^-\}</math> else <math>\{J_+^+, J_+^-\} = \{J_{\varphi^-}^+, J_{\varphi^-}^+\}; \{J_-^+, J_-^-\} = \{J_{\varphi^-}^+, J_{\varphi^-}^+\}</math> end</p> <p><b>Step 3</b> Test parameters to continue splitting: if <i>TEST_PARAM</i>(<math>J_{\varphi^1}, J_{\varphi^2}, J_1^1, J_1^2, J_2^1, J_2^2, \theta</math>) call the function with the new sub-sets <math>\{C', J', \varphi'\} = SPLIT(J_1^1, J_1^2, C', J', J, \varphi', \theta)</math> <math>\{C', J', \varphi'\} = SPLIT(J_2^1, J_2^2, C', J', J, \varphi', \theta)</math> end</p> <p><b>Step 4</b> Save the current partition: Update the data for the new sub-classes and previous sub-classes if intersections exists <math>J'</math>. Update the final number of sub-classes <math>C'</math>. Create <math>\varphi_c = \{\varphi_{c^1}, \varphi_{c^2}\}</math> the set of labels of the current partition. Update the labels of the previous partitions <math>\varphi</math>. Update the set of partitions labels with the new partition <math>\varphi' = \varphi' \cup \varphi_c</math>.</p> <p><sup>a</sup><i>SC</i> corresponds to the splitting method of the input data into two main clusters.</p>
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the sets  $\{\varphi^+, \varphi^-\}$  has to be larger than  $\theta_{perf}$ .

- The sum of well-classified objects from the new problems (based on the confusion matrices) divided by the total number of objects has to be greater than  $1 - \theta_{impr}$ .

$\theta_{size}$  avoids the learning of very unbalanced problems.  $\theta_{perf}$  determines when the performance of a partition of classes is insufficient and sub-classes are required. And finally, when a partition does not obtain the desired performance  $\theta_{perf}$ , the splitting of the data stops, preventing overtraining. In the example of fig. 2, the three dichotomizers  $h_1, h_2$ , and  $h_3$  find a solution for the problem (look the trained boundaries shown in fig. 2(b)), obtaining a classification error under  $\theta_{perf}$ , so, the process stops. Now, the original tree encoding of the DECOC design shown in fig. 2(d) can be represented by the tree struc-

ture of fig. 2(e), where the original class associated to each sub-class is shown in the leaves.

When the final set of binary problems is obtained, its respective set of labels  $\wp'$  is used to create the coding matrix  $M$  (eq. (1)). The outputs  $C'$  and  $J'$  contain the final set of sub-classes and the new data for each sub-class, respectively. Finally, to decode the new sub-class problem-dependent design of ECOC, we take advantage of the recently proposed Loss-Weighted decoding design [5]. The decoding strategy uses a set of normalized probabilities based on the performance of the base classifier and the ternary ECOC constraints [5].

#### 4. Feature Extraction

The RF features are obtained by means of the analysis of the power spectrum after RF acquisition, filtering, and exponential compensation by TGC. It is done by means of Autoregressive Models (ARM), as explained in [7].

Given that different plaques can be discriminated as regions with different grey-level distributions, it is a natural decision to use texture descriptors. Our strategy is instead of trying to find out the optimal texture descriptor for our problem to gather several families of descriptors and apply multiple classifiers able to learn and extract the optimal features for the concrete problem.

The co-occurrence matrix is defined as the estimation of the joint probability density function of gray level pairs in an image [11]. The sum of all element values is:

$$P(i, j, D, \theta) = P(I(l, m))$$

$$P(I(l, m)) = i \otimes I(l + D\cos(\theta), m + D\sin(\theta)) = j \quad (2)$$

where  $I(l, m)$  is the gray value at pixel  $(l, m)$ ,  $D$  is the distance among pixels and  $\theta$  is the angle between neighbors. We have established the orientation  $\theta$  to be  $[0^\circ, 45^\circ, 90^\circ, 135^\circ]$  [11]. After computing this matrix, Energy, Entropy, Inverse Difference Moment, Shade, Inertia and Promenance measures are extracted [11].

Local Binary Patterns (LBP) are used to detect uniform texture patterns in circular neighborhoods with any quantization of angular space and spatial resolution. LBP are based on a circular symmetric neighborhood of  $P$  members with radius  $R$ . To achieve gray level invariance, the central pixel  $g_c$  is subtracted to each neighbor  $g_p$ , assigning the value 1 to the result if the difference is positive and 0, otherwise. LBPs are defined as follows:

$$LBP_{R,P} = \sum_{p=0}^P a(g_p - g_c) \cdot 2^p \quad (3)$$

A Gabor filter is a special case of wavelets which is essentially a Gaussian modulated by a complex sinusoid  $s$ . In 2D, it has the following form in the spatial domain:

$$h(x, y) = \frac{1}{2\pi\sigma^2} \exp\left\{-\frac{1}{2}\left[\frac{x^2+y^2}{\sigma^2}\right]\right\} \cdot s(x, y)$$

$$s(x, y) = \exp[-i2\pi(Ux + Vy)], \phi = \arctan V/U$$

where  $\sigma$  is the standard deviation,  $U$  and  $V$  represent the 2D frequency of the complex sinusoid, and  $\phi$  is the angle of the frequency.

As a result of extracting the texture descriptors, we construct an  $n$ -dimensional feature vector where  $n = k + l + m + 1$ ,  $k$  is the number of co-occurrence matrix measurements,  $l$  is the number of Gabor filters,  $m$  is the number of LPB and the last feature is the measure of the "shadow" in the image [6].

#### 4.1. Data set

To generate the data sets we used the RF signals and their reconstructed images from a set of 10 different patients with Left Descend Artery pullbacks acquired in Hospital "German Trias i Pujol" from Barcelona, Spain. All these pullbacks contain the three classes of plaque. For each one, 10 to 15 different vessel sections were selected to be analyzed. Two physicians independently segmented 50 areas of interest per pullback. From these segmentations we took 15 regions of interest (ROI) of tissue per study randomly making a total of 5000 evaluation ROIs. To build the data set, these selections were mapped in both RF signals and reconstructed images. In order to reduce the variability among different observers, the regions where both cardiologist agreed have been taken under consideration. Some samples from the data set are shown on the left of fig. 3. To generate the data set of texture features, the intersection

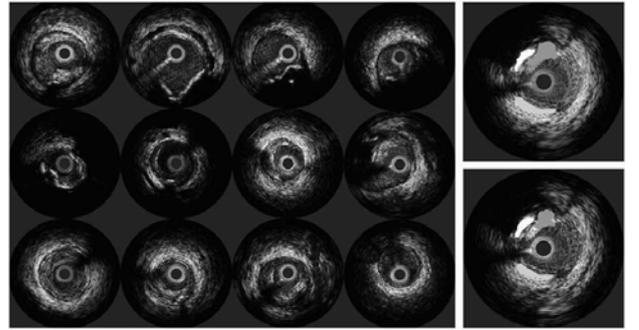


Figure 3. Left: IVUS data set samples. Right: (top) segmentation by a physician and (down) Automatic classification with Texture-Based Features.

between segmented images is mapped into a feature vector. Then, all the features collected are categorized by patient and each of the three possible plaques type. The features are calculated for each pixel and gathered in a feature vector of 68 dimensions. An example of a manual and automatic texture-based segmentation is shown on the right of fig. 3.

To generate the data set of RF features, the RF signals have been acquired using a 12-bit acquisition card with a

sampling rate of  $f_s = 200MHz$ . The IVUS equipment used is Galaxy II from Boston Scientific with a catheter transducer frequency of  $f = 40MHz$ , and it is assumed a sound speed in tissue of  $1565m/s$ . Each IVUS image consists of a total of 256 A-lines (ultrasound beams), with a radial distance of  $r = 0.65cm$ . The attenuation in tissue factor used is  $\alpha = 1Db/MHz \times cm$ . To analyze the RF signals, the sliding window is composed of  $n = 64$  samples of depth and  $m = 12$  radial A-lines, and the displacement is fixed in 16 samples and four A-lines. The power spectrum of the window ranges from 0 to  $100MHz$  and it is sampled by 100 points. Then, it is complemented with two energy measures yielding a 102 feature vector.

We also consider a data set that concatenates the descriptors from the previous RF and texture-based features, obtaining a feature vector of length 170 features, and a fourth data set considering the 14 slope-based features proposed in [10].

## 5. Results

Before the experimental results are presented, we comment the data, methods, and evaluation measurements.

- *Data*: The data used for the experiments corresponds to the four data sets described at the previous section: RF, texture-based, combined features, and slope-based features data sets.

- *Methods*: We compare our method with the state-of-the-art ECOC coding designs: one-versus-one, one-versus-all, dense random, sparse random, and DECOC [1][13]. Each strategy uses the previously mentioned Linear Loss-weighted decoding. Three different base classifiers are applied: Nearest Mean Classifier (NMC) with the classification decision using the Euclidean distance between the mean of the classes, Discrete Adaboost with 50 iterations of Decision Stumps, and Linear Discriminant Analysis implementation of the PR Tools using the default values. For these experiments, we selected  $k$ -means as the splitting criterion  $SC$  for the Sub-class ECOC approach.

- *Evaluation measurements*: To measure the performance of the different experiments, we apply leave-one-patient-out evaluation. Moreover, we use the statistical Friedman and Nemenyi tests to look for statistical significance among the methods performances [3].

Applying the three different base classifiers over the set of ECOC configurations, the performance results for RF features, texture-based features, combined features, and slope-based features are shown in fig. 4. Comparing the results among the different data sets, one can see that the worst performances are obtained by the RF and slope-based features, which obtain very similar results for all the base classifiers and ECOC configurations. The texture-based features obtain in most cases results upon 90%. Finally, the data set of combined RF and texture-based features slightly

outperform the results obtained by the texture-based feature, though the results do not significantly differ<sup>1</sup>. This behavior is summarize in table 3, where the mean rank obtained by each feature set is shown. The rankings are obtained estimating each particular ranking  $r_i^j$  for each problem  $i$  and each feature set  $j$ , and computing the mean ranking  $R$  for each feature set as  $R_j = \frac{1}{N} \sum_i r_i^j$ , where  $N$  is the total number of problems (3 base classifiers  $\times$  6 ECOC designs). Note that the best ranking corresponds to the combined set of features, and that the individual feature set that obtains the best results correspond to texture-based. Con-

Table 3. Mean rank for each feature set.

Feature set	RF	Texture-based	RF+Texture-based	Slopes
Mean rank	2.94	2.28	1.72	2.83

cerning the classification strategies, observing the obtained performances in fig. 4, one can see that independently of the data set and the ECOC design applied, the Sub-class ECOC approach always attains the best results. To compare these performances, the mean rank of each ECOC design considering the twelve different experiments (3 base classifiers  $\times$  4 data sets) is shown in table 4. One can see that the Sub-class ECOC attains the best position for all experiments. To analyze if the difference between methods ranks are statistically significant, we apply the Friedman and Nemenyi tests. In order to reject the null hypothesis that the measured ranks differ from the mean rank, and that the ranks are affected by randomness in the results, we use the Friedman test. The Friedman statistic value is computed as follows:

$$X_F^2 = \frac{12N}{k(k+1)} \left[ \sum_j R_j^2 - \frac{k(k+1)^2}{4} \right] \quad (4)$$

In our case, with  $k = 6$  ECOC designs to compare,  $X_F^2 = 30.71$ . Since this value is undesirable conservative, Iman and Davenport proposed a corrected statistic:

$$F_F = \frac{(N-1)X_F^2}{N(k-1) - X_F^2} \quad (5)$$

Applying this correction we obtain  $F_F = 11.53$ . With six methods and twelve experiments,  $F_F$  is distributed according to the  $F$  distribution with 5 and 55 degrees of freedom. The critical value of  $F(5, 55)$  for 0.05 is 2.40. As the value of  $F_F$  is higher than 2.45 we can reject the null hypothesis. One we have checked for the for the non-randomness of the results, we can perform a post hoc test to check if one of the techniques can be singled out. For this purpose we use the Nemenyi test - two techniques are significantly different if the corresponding average ranks differ by at least the critical difference value  $CD$ :

<sup>1</sup>Due to the high similitude among slope-based and RF features results, the combination of texture-based and slope-based features has been omitted.

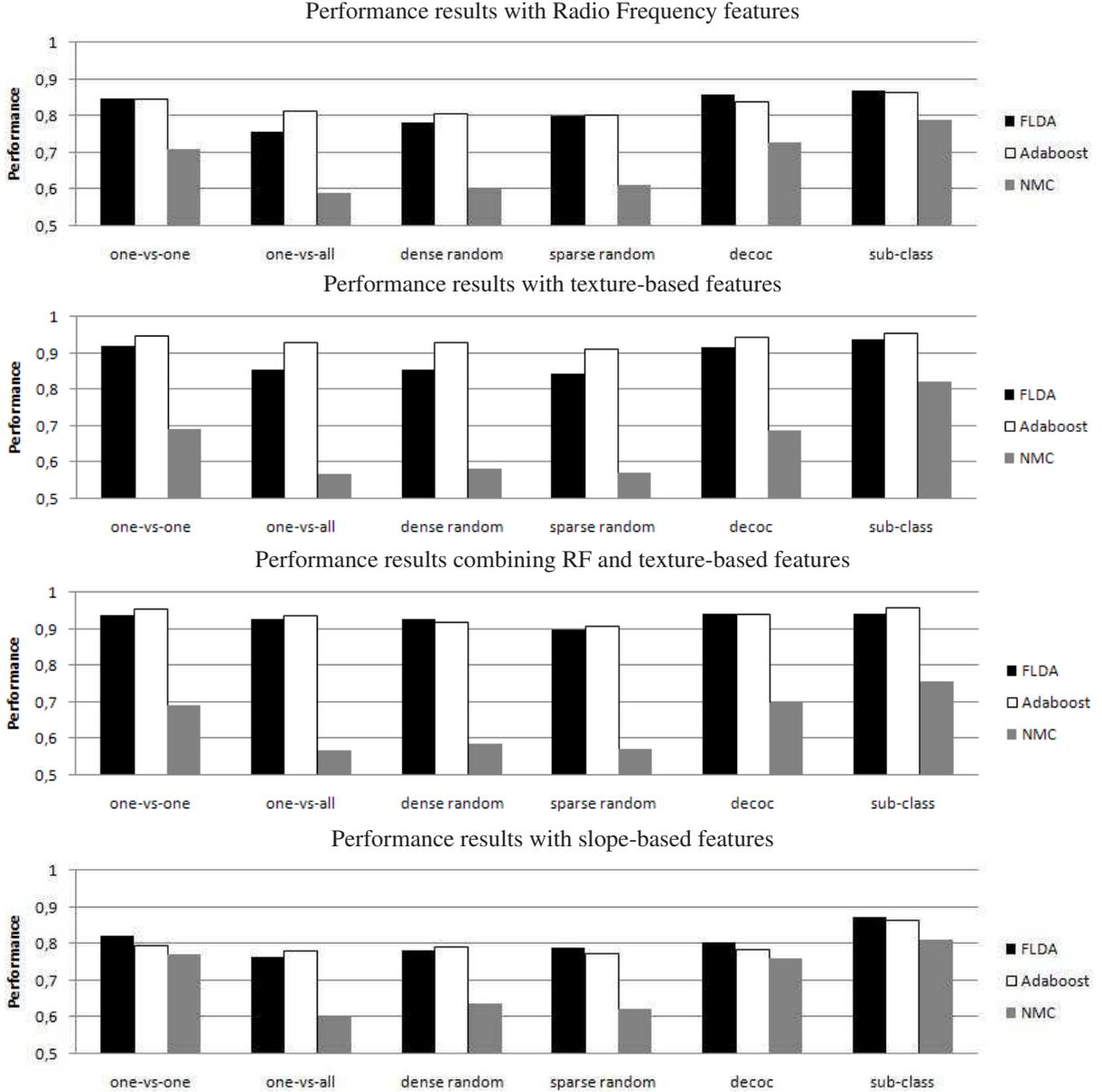


Figure 4. Performance results for different sets of features, ECOC designs, and base classifiers on the IVUS data set.

$$CD = q_{\alpha} \sqrt{\frac{k(k+1)}{6N}} \quad (6)$$

where  $q_{\alpha}$  is based on the Studentized range statistic divided by  $\sqrt{2}$ . In our case, when comparing six methods with a confidence value  $\alpha = 0.10$ ,  $q_{0.10} = 1.44$ . Substituting, we obtain a critical difference value of 1.09. Since the difference of any technique rank with the Sub-class rank is higher than the  $CD$ , we can infer that the Sub-class approach is significantly better than the rest with a confidence of 90% in the present experiments.

Table 4. Mean rank for each ECOC design.

ECOC design	one-versus-one	one-versus-all	dense random
Mean rank	2.33	5.08	4.25
ECOC design	sparse random	DECOC	Sub-class
Mean rank	5.00	2.67	1.00

## 6. Conclusions

In this paper, we characterized Intravascular Ultrasound tissues based on RF and texture-based features. We presented a Sub-class approach of Error-Correcting Output Codes that splits the tissue classes into different sub-sets according to the applied base classifier. In this sense, com-

plex IVUS data sets containing overlapping data are solved by splitting the original set of classes into sub-classes, and embedding the binary problems in a problem-dependent ECOC design. The method automatically characterizes different tissues, showing performance improvements over the state-of-the-art ECOC techniques for different base classifiers and feature sets.

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